

Referências



Broniatowski, D. (2021). Psychological Foundations of Explainability and Interpretability in Artificial Intelligence. <https://www.nist.gov/publications/psychological-foundations-explainability-and-interpretability-artificial-intelligence>

Comisión Europea (2021). Artificial Intelligence Act / Propuesta de Reglamento del Parlamento Europeo y del Consejo por el que se establecen normas armonizadas en materia de inteligencia artificial (Ley de inteligencia artificial) y se modifican determinados actos legislativos de la Unión. <https://artificialintelligenceact.eu/>

Comisión Europea (2019). Dirección General de Redes de Comunicación, Contenido y Tecnologías, Directrices éticas para una IA fiable, Oficina de Publicaciones, 2019, <https://data.europa.eu/doi/10.2759/14078>

C. Rudin, C. Chen, Zhi Chen, H. Huang, L. Semenova, C. Zhong. (2022). Interpretable machine learning: Fundamental principles and 10 grand challenges. <http://essay.utwente.nl/91965/>

Doshi-Velez, F., et al. (2017). Towards a rigorous science of interpretable machine learning. <https://arxiv.org/abs/1702.08608>

Devis (2011). <https://cs.nyu.edu/~davis/papers/WinogradSchemas/WSCollection.html>

Dimensions (2022). <https://app.dimensions.ai/discover/publication>

EBA (2021). Discussion paper on machine learning for IRB models. <https://www.eba.europa.eu/regulation-and-policy/model-validation/discussion-paper-machine-learning-irb-models>

European Parliamentary Research Service (2020). The impact of the General Data Protection Regulation (GDPR) on artificial intelligence.

[https://www.europarl.europa.eu/thinktank/en/document/EPRS_STU\(2020\)641530](https://www.europarl.europa.eu/thinktank/en/document/EPRS_STU(2020)641530)

Flordi et al. (2022). capAI - A Procedure for Conducting Conformity Assessment of AI Systems in Line with the EU Artificial Intelligence Act. https://papers.ssrn.com/sol3/papers.cfm?abstract_id=4064091

Friedman, J. H. (2001). "Greedy function approximation: A gradient boosting machine." *Annals of statistics* (2001): 1189-1232. <https://www.jstor.org/stable/2699986>

Gall, R. (2018). Machine Learning explainability vs interpretability: two concepts that could restore trust in AI, KDnuggets. <https://www.kdnuggets.com/2018/12/machine-learning-explainability-interpretability-ai.html>

GDPR (2018), Recital 71. <https://eur-lex.europa.eu/eli/reg/2016/679/oj>

Goldstein, A.; Kapelner, A.; Bleich, J; Pitkin, E. (2015). Peeking Inside the Black Box: Visualizing Statistical Learning with Plots of Individual Conditional Expectation. <https://arxiv.org/abs/1309.6392>

Harnad, D. (2003). Can a machine be conscious? How? <https://web.archive.southampton.ac.uk/cogprints.org/5330/>

IBM (2022). Explainable AI (XAI). <https://www.ibm.com/watson/explainable-ai>

iDanae (2022). ML Applied to Credit Risk: building explainable models. Quarterly Newsletter 3Q22. iDanae Chair. <https://blogs.upm.es/catedra-idanae/wp-content/uploads/sites/698/2022/10/Idanae-3Q22.pdf>

Jonathon Phillips, P.; Hahn, H.; Fontana, P; Yates, A.; Greene, K. K.; Broniatowski, D. A.; Przybocki, M. A. (2021). Four Principles of Explainable Artificial Intelligence. NIST. <https://www.nist.gov/publications/four-principles-explainable-artificial-intelligence>



Kaggle (2017). IBM HR Analytics Employee Attrition & Performance.
<https://www.kaggle.com/datasets/pavansubhasht/ibm-hr-analytics-attrition-dataset>

LeCun, Y.; Bengio, Y.; Hinton, G. (2015). Deep learning. Nature.
<https://pubmed.ncbi.nlm.nih.gov/26017442/>

Leventi-Peetz, A.-M., et al. (2022). Deep Learning Reproducibility and Explainable AI (XAI). <https://arxiv.org/abs/2202.11452>

Levesque, H. (2014). On our best behaviour. Written version of the Research Excellence Lecture presented in Beijing at the IJCAI-13 conference. Artificial Intelligence, vol. 212, pages 27-35.
<https://doi.org/10.1016/j.artint.2014.03.007>

Lundberg, S. M.; Lee, S. (2017). A Unified Approach to Interpreting Model Predictions.
<https://dl.acm.org/doi/10.5555/3295222.3295230>

Management Solutions (2023). ModelCraft. Modelización por componentes.
<https://www.managementsolutions.com/es/microsites/soluciones-propietarias/modelcraft>

Management Solutions (2022). Gamma. Sistema de gobierno de modelos.
<https://www.managementsolutions.com/es/microsites/soluciones-propietarias/gamma>

Management Solutions (2021). Nota técnica sobre el EBA Discussion paper on machine learning for IRB models.
<https://www.managementsolutions.com/es/publicaciones-y-eventos/apuntes-normativos/notas-tecnicas-normativas/documento-de-debate-sobre-machine-learning-en-el-enfoque-irb>

Management Solutions (2020). Auto machine learning, towards model automation.
<https://www.managementsolutions.com/en/publications-and->

[events/industry-reports/white-papers/auto-machine-learning-towards-model-automation](https://www.managementsolutions.com/en/publications-and-events/industry-reports/white-papers/auto-machine-learning-towards-model-automation)

Management Solutions (2018). Machine learning, a key component in business model transformation.
<https://www.managementsolutions.com/en/publications-and-events/industry-reports/white-papers/machine-learning-a-key-component-in-business-model-transformation>

Management Solutions (2015). Data science and the transformation of the financial industry.
<https://www.managementsolutions.com/en/publications-and-events/industry-reports/white-papers/data-science>

Marcinkevics, R. (2020). Interpretability and Explainability: A Machine Learning Zoo Mini-tour. ETH Zürich, Department of Computer Science, Institute for Machine Learning.
<https://arxiv.org/abs/2012.01805>

McCarthy, J. (2004). What is artificial intelligence? Stanford University. <http://jmc.stanford.edu/artificial-intelligence/what-is-ai/index.html>

Miller, T. (2019). Explanation in artificial intelligence: Insights from the social sciences. Artif. Intell.2019,267, 1–38.
<https://www.sciencedirect.com/science/article/pii/S0004370218305988>

OECD (2019). Principles for Artificial Intelligence.
<https://www.oecd.org/digital/artificial-intelligence/>

Oneto, L., Chiappa, S., (2020). Fairness in Machine Learning. 2012.15816.pdf (arxiv.org)

Ribeiro, M. T.; Singh, S.; Guestrin, C. (2016). “Why Should I Trust You?” Explaining the Predictions of Any Classifier.
<https://arxiv.org/abs/1602.04938>

Ribeiro, M. T.; Singh, S.; Guestrin, C. (2018). "Anchors: high-precision model-agnostic explanations". AAAI Conference on Artificial Intelligence (AAAI).
<https://ojs.aaai.org/index.php/AAAI/article/view/11491>

Roscher, R.; Bohn, B.; Duarte, M.; Garcke, J. (2020). Explainable Machine Learning for Scientific Insights and Discoveries.
<https://ieeexplore.ieee.org/document/9007737>

Shapley, L. (1953). A Value for n-Person Games. In: Kuhn, H. and Tucker, A., Eds., Contributions to the Theory of Games II, Princeton University Press, Princeton, 307-317.
<https://doi.org/10.1515/9781400881970-018>

Sudjianto, A.; Knauth, W.; Singh, R.; Yang, Z.; Zhang, A. (2011). Unwrapping The Black Box of Deep ReLU Networks: Interpretability, Diagnostics, and Simplification. Cornell University. <https://arxiv.org/abs/2011.04041>

Sudjianto, A.; Zhang, A. (2021). Designing Inherently Interpretable Machine Learning Models.
<https://arxiv.org/abs/2111.01743>

Turing, A. (1950). Computing Machinery and Intelligence. *Mind* 49: 433-460.

Vilone G., Longo, L. (2021). Notions of explainability and evaluation approaches for explainable artificial intelligence. *Information Fusion*, vol. 76: 89-106.
<https://www.sciencedirect.com/science/article/pii/S1566253521001093>

White House OSTP (2022). Blueprint for an AI Bill of Rights.
<https://www.whitehouse.gov/ostp/ai-bill-of-rights/>

Yang, Z.; Zhang, A.; Sudjianto, A. (2019). Enhancing Explainability of Neural Networks through Architecture Constraints. <https://arxiv.org/abs/1901.03838>

Zhou, N.; Zhang, Z.; Nair, V. N.; Singhal, H.; Chen, J.; Sudjianto, A. (2021). Bias, Fairness, and Accountability with AI and ML Algorithms. <https://arxiv.org/abs/2105.06558>

Observação: esta publicação foi produzida com a ajuda de várias ferramentas de inteligência artificial (AI). Essas ferramentas foram usadas para várias tarefas, como busca de informações, coleta e organização de dados e geração de resumos. De qualquer forma, o material final desta publicação foi escrito por uma pessoa e não por uma AI.